

# Process Control

# Introduction

Process Control support in PHP implements the Unix style of process creation, program execution, signal handling and process termination. Process Control should not be enabled within a web server environment and unexpected results may happen if any Process Control functions are used within a web server environment.

This documentation is intended to explain the general usage of each of the Process Control functions. For detailed information about Unix process control you are encouraged to consult your systems documentation including `fork(2)`, `waitpid(2)` and `signal(2)` or a comprehensive reference such as *Advanced Programming in the UNIX Environment* by W. Richard Stevens (Addison-Wesley).

PCNTL now uses ticks as the signal handle callback mechanism, which is much faster than the previous mechanism. This change follows the same semantics as using "user ticks". You use the **`declare()`** statement to specify the locations in your program where callbacks are allowed to occur. This allows you to minimize the overhead of handling asynchronous events. In the past, compiling PHP with `pcntl` enabled would always incur this overhead, whether or not your script actually used `pcntl`.

There is one adjustment that all `pcntl` scripts prior to PHP 4.3.0 must make for them to work which is to either to use **`declare()`** on a section where you wish to allow callbacks or to just enable it across the entire script using the new global syntax of **`declare()`**.

|   |
|---|
| <b>Note</b>   |
| This extension is not available on Windows platforms. |

# Installing/Configuring

## Requirements

No external libraries are needed to build this extension.

## Installation

Process Control support in PHP is not enabled by default. You have to compile the CGI or CLI version of PHP with `--enable-pcntl` configuration option when compiling PHP to enable Process Control support.

|   |
|---|
| <b>Note</b>   |
| Currently, this module will not function on non-Unix platforms (Windows). |

## Runtime Configuration

This extension has no configuration directives defined in *php.ini*.

## Resource Types

This extension has no resource types defined.

# Predefined Constants

The following list of signals are supported by the Process Control functions. Please see your systems signal(7) man page for details of the default behavior of these signals.

**WNOHANG** ( [integer](#) )

**WUNTRACED** ( [integer](#) )

**SIG\_IGN** ( [integer](#) )

**SIG\_DFL** ( [integer](#) )

**SIG\_ERR** ( [integer](#) )

**SIGHUP** ( [integer](#) )

**SIGINT** ( [integer](#) )

**SIGQUIT** ( [integer](#) )

**SIGILL** ( [integer](#) )

**SIGTRAP** ( [integer](#) )

**SIGABRT** ( [integer](#) )

**SIGIOT** ( [integer](#) )

**SIGBUS** ( [integer](#) )

**SIGFPE** ( [integer](#) )

**SIGKILL** ( [integer](#) )

**SIGUSR1** ( [integer](#) )

**SIGSEGV** ( [integer](#) )

**SIGUSR2** ( [integer](#) )

**SIGPIPE** ( [integer](#) )

**SIGALRM** ( [integer](#) )

**SIGTERM** ( [integer](#) )

**SIGSTKFLT** ( [integer](#) )

**SIGCLD** ( [integer](#) )

**SIGCHLD** ( [integer](#) )

**SIGCONT** ( [integer](#) )

**SIGSTOP** ( [integer](#) )

**SIGTSTP** ( [integer](#) )

**SIGTTIN** ( [integer](#) )

**SIGTTOU** ( [integer](#) )

**SIGURG** ( [integer](#) )

**SIGXCPU** ( [integer](#) )

**SIGXFSZ** ( [integer](#) )

**SIGVTALRM** ( [integer](#) )

**SIGPROF** ( [integer](#) )

**SIGWINCH** ( [integer](#) )

**SIGPOLL** ( [integer](#) )

**SIGIO** ( [integer](#) )

**SIGPWR** ( [integer](#) )

**SIGSYS** ( [integer](#) )

**SIGBABY** ( [integer](#) )

# Examples

This example forks off a daemon process with a signal handler.

## Example #1 - Process Control Example

```
<?php
declare(ticks=1);

$pid = pcntl_fork();
if ($pid == -1) {
    die("could not fork");
} else if ($pid) {
    exit(); // we are the parent
} else {
    // we are the child
}

// detach from the controlling terminal
if (posix_setsid() == -1) {
    die("could not detach from terminal");
}

// setup signal handlers
pcntl_signal(SIGTERM, "sig_handler");
pcntl_signal(SIGHUP, "sig_handler");

// loop forever performing tasks
while (1) {

    // do something interesting here

}

function sig_handler($signo)
{
    switch ($signo) {
        case SIGTERM:
            // handle shutdown tasks
            exit;
            break;
        case SIGHUP:
            // handle restart tasks
            break;
        default:
            // handle all other signals
    }
}

?>
```

# PCNTL Functions

## See Also

A look at the section about [POSIX functions](#) may be useful.



# pcntl\_alarm

pcntl\_alarm -- Set an alarm clock for delivery of a signal

## Description

int **pcntl\_alarm** ( int *\$seconds* )

Creates a timer that will send a **SIGALRM** signal to the process after the given number of seconds. Any call to [pcntl\\_alarm\(\)](#) will cancel any previously set alarm.

## Parameters

*seconds*

The number of seconds to wait. If *seconds* is zero, no new alarm is created.

## Return Values

Returns the time in seconds that any previously scheduled alarm had remaining before it was to be delivered, or *0* if there was no previously scheduled alarm.

# pcntl\_exec

pcntl\_exec -- Executes specified program in current process space

## Description

**void pcntl\_exec** ( string *\$path* [, array *\$args* [, array *\$envs* ] ] )

Executes the program with the given arguments.

## Parameters

*path*

*path* must be the path to a binary executable or a script with a valid path pointing to an executable in the shebang ( `#!/usr/local/bin/perl` for example) as the first line. See your system's man `execve(2)` page for additional information.

*args*

*args* is an array of argument strings passed to the program.

*envs*

*envs* is an array of strings which are passed as environment to the program. The array is in the format of `name => value`, the key being the name of the environmental variable and the value being the value of that variable.

## Return Values

Returns **FALSE** on error and does not return on success.

# pcntl\_fork

pcntl\_fork -- Forks the currently running process

## Description

int **pcntl\_fork** ( void )

The [pcntl\\_fork\(\)](#) function creates a child process that differs from the parent process only in its PID and PPID. Please see your system's fork(2) man page for specific details as to how fork works on your system.

## Return Values

On success, the PID of the child process is returned in the parent's thread of execution, and a 0 is returned in the child's thread of execution. On failure, a -1 will be returned in the parent's context, no child process will be created, and a PHP error is raised.

## Examples

### Example #2 - [pcntl\\_fork\(\)](#) example

```
<?php

$pid = pcntl_fork();
if ($pid == -1) {
    die('could not fork');
} else if ($pid) {
    // we are the parent
    pcntl_wait($status); //Protect against Zombie children
} else {
    // we are the child
}

?>
```

## See Also

- [pcntl\\_waitpid\(\)](#)
- [pcntl\\_signal\(\)](#)

# pcntl\_getpriority

pcntl\_getpriority -- Get the priority of any process

## Description

```
int pcntl_getpriority ( [ int $pid [, int $process_identifier ] ] )
```

[pcntl\\_getpriority\(\)](#) gets the priority of *pid*. Because priority levels can differ between system types and kernel versions, please see your system's `getpriority(2)` man page for specific details.

## Parameters

*pid*

If not specified, the pid of the current process is used.

*process\_identifier*

One of **PRIO\_PGRP**, **PRIO\_USER** or **PRIO\_PROCESS**.

## Return Values

[pcntl\\_getpriority\(\)](#) returns the priority of the process or **FALSE** on error. A lower numerical value causes more favorable scheduling.

| Warning   |
|---|
| This function may return Boolean <b>FALSE</b> , but may also return a non-Boolean value which evaluates to <b>FALSE</b> , such as <code>0</code> or <code>""</code> . Please read the section on <a href="#">Booleans</a> for more information. Use <a href="#">the === operator</a> for testing the return value of this function. |

## See Also

- [pcntl\\_setpriority\(\)](#)

# pcntl\_setpriority

pcntl\_setpriority -- Change the priority of any process

## Description

```
bool pcntl_setpriority ( int $priority [, int $pid [, int $process_identifier ] ] )
```

[pcntl\\_setpriority\(\)](#) sets the priority of *pid*.

## Parameters

*priority*

*priority* is generally a value in the range -20 to 20. The default priority is 0 while a lower numerical value causes more favorable scheduling. Because priority levels can differ between system types and kernel versions, please see your system's `setpriority(2)` man page for specific details.

*pid*

If not specified, the pid of the current process is used.

*process\_identifier*

One of **PRIO\_PGRP**, **PRIO\_USER** or **PRIO\_PROCESS**.

## Return Values

Returns **TRUE** on success or **FALSE** on failure.

## See Also

- [pcntl\\_getpriority\(\)](#)

# pcntl\_signal

pcntl\_signal -- Installs a signal handler

## Description

bool **pcntl\_signal** ( int \$signo, [callback](#) \$handler [, bool \$restart\_syscalls ] )

The [pcntl\\_signal\(\)](#) function installs a new signal handler for the signal indicated by *signo*.

## Parameters

*signo*

The signal number.

*handler*

The signal handler which may be the name of a user created function, or method, or either of the two global constants **SIG\_IGN** or **SIG\_DFL**.

### Note

Note that when you set a handler to an object method, that object's reference count is increased which makes it persist until you either change the handler to something else, or your script ends.

*restart\_syscalls*

Specifies whether system call restarting should be used when this signal arrives and defaults to **TRUE**.

## Return Values

Returns **TRUE** on success or **FALSE** on failure.

## ChangeLog

| Version | Description   |
|---------|---|
| 4.3.0   | The <i>restart_syscalls</i> parameter was added.                    |
| 4.3.0   | The ability to use an object method as a callback became available. |

4.3.0

As of PHP 4.3.0 PCNTL uses ticks as the signal handle callback mechanism, which is much faster than the previous mechanism. This change follows the same semantics as using " [user ticks](#)". You must use the [declare\(\)](#) statement to specify the locations in your program where callbacks are allowed to occur for the signal handler to function properly (as used in the above example).

## Examples

### Example #3 - [pcntl\\_signal\(\)](#) example

```
<?php
// tick use required as of PHP 4.3.0
declare(ticks = 1);

// signal handler function
function sig_handler($signo)
{
    switch ($signo) {
        case SIGTERM:
            // handle shutdown tasks
            exit;
            break;
        case SIGHUP:
            // handle restart tasks
            break;
        case SIGUSR1:
            echo "Caught SIGUSR1...\n";
            break;
        default:
            // handle all other signals
    }
}

echo "Installing signal handler...\n";

// setup signal handlers
pcntl_signal(SIGTERM, "sig_handler");
pcntl_signal(SIGHUP, "sig_handler");
pcntl_signal(SIGUSR1, "sig_handler");

// or use an object, available as of PHP 4.3.0
// pcntl_signal(SIGUSR1, array($obj, "do_something"));

echo "Generating signal SIGTERM to self...\n";

// send SIGUSR1 to current process id
```

```
posix_kill(posix_getpid(), SIGUSR1);  
  
echo "Done\n"  
  
?>
```

## See Also

- [pcntl\\_fork\(\)](#)
- [pcntl\\_waitpid\(\)](#)



# pcntl\_wait

pcntl\_wait -- Waits on or returns the status of a forked child

## Description

int **pcntl\_wait** ( int &\$status [, int \$options ] )

The wait function suspends execution of the current process until a child has exited, or until a signal is delivered whose action is to terminate the current process or to call a signal handling function. If a child has already exited by the time of the call (a so-called "zombie" process), the function returns immediately. Any system resources used by the child are freed. Please see your system's wait(2) man page for specific details as to how wait works on your system.

### Note

This function is equivalent to calling [pcntl\\_waitpid\(\)](#) with a `-1` *pid* and no *options*.

## Parameters

*status*

[pcntl\\_wait\(\)](#) will store status information in the *status* parameter which can be evaluated using the following functions: [pcntl\\_wifexited\(\)](#), [pcntl\\_wifstopped\(\)](#), [pcntl\\_wifsignaled\(\)](#), [pcntl\\_wexitstatus\(\)](#), [pcntl\\_wtermsig\(\)](#) and [pcntl\\_wstopsig\(\)](#).

*options*

If wait3 is available on your system (mostly BSD-style systems), you can provide the optional *options* parameter. If this parameter is not provided, wait will be used for the system call. If wait3 is not available, providing a value for *options* will have no effect. The value of *options* is the value of zero or more of the following two constants *OR* 'ed together:

### Possible values for *options*

|           |  |
|-----------|--|
| WNOHANG   | Return immediately if no child has exited.                                     |
| WUNTRACED | Return for children which are stopped, and whose status has not been reported. |

## Return Values

[pcntl\\_wait\(\)](#) returns the process ID of the child which exited, -1 on error or zero if WNOHANG

was provided as an option (on wait3-available systems) and no child was available.

## See Also

- [pcntl\\_fork\(\)](#)
- [pcntl\\_signal\(\)](#)
- [pcntl\\_wifexited\(\)](#)
- [pcntl\\_wifstopped\(\)](#)
- [pcntl\\_wifsignaled\(\)](#)
- [pcntl\\_wexitstatus\(\)](#)
- [pcntl\\_wtermsig\(\)](#)
- [pcntl\\_wstopsig\(\)](#)
- [pcntl\\_waitpid\(\)](#)

# pcntl\_waitpid

pcntl\_waitpid -- Waits on or returns the status of a forked child

## Description

int **pcntl\_waitpid** ( int \$pid, int &\$status [, int \$options ] )

Suspends execution of the current process until a child as specified by the *pid* argument has exited, or until a signal is delivered whose action is to terminate the current process or to call a signal handling function.

If a child as requested by *pid* has already exited by the time of the call (a so-called "zombie" process), the function returns immediately. Any system resources used by the child are freed. Please see your system's waitpid(2) man page for specific details as to how waitpid works on your system.

## Parameters

*pid*

The value of *pid* can be one of the following:

### possible values for *pid*

|      |  |
|------|--|
| < -1 | wait for any child process whose process group ID is equal to the absolute value of <i>pid</i> . |
| -1   | wait for any child process; this is the same behaviour that the wait function exhibits.          |
| 0    | wait for any child process whose process group ID is equal to that of the calling process.       |
| > 0  | wait for the child whose process ID is equal to the value of <i>pid</i> .                        |

| Note  |
|---|
| Specifying -1 as the <i>pid</i> is equivalent to the functionality <a href="#">pcntl_wait()</a> provides (minus <i>options</i> ). |

*status*

[pcntl\\_waitpid\(\)](#) will store status information in the *status* parameter which can be evaluated using the following functions: [pcntl\\_wifexited\(\)](#), [pcntl\\_wifstopped\(\)](#), [pcntl\\_wifsignaled\(\)](#), [pcntl\\_wexitstatus\(\)](#), [pcntl\\_wtermsig\(\)](#) and [pcntl\\_wstopsig\(\)](#).

*options*

The value of *options* is the value of zero or more of the following two global constants *OR* 'ed together:

**possible values for** *options*

|                  |  |
|------------------|--|
| <i>WNOHANG</i>   | return immediately if no child has exited.                                     |
| <i>WUNTRACED</i> | return for children which are stopped, and whose status has not been reported. |

## Return Values

[pcntl\\_waitpid\(\)](#) returns the process ID of the child which exited, -1 on error or zero if *WNOHANG* was used and no child was available

## See Also

- [pcntl\\_fork\(\)](#)
- [pcntl\\_signal\(\)](#)
- [pcntl\\_wifexited\(\)](#)
- [pcntl\\_wifstopped\(\)](#)
- [pcntl\\_wifsignaled\(\)](#)
- [pcntl\\_wexitstatus\(\)](#)
- [pcntl\\_wtermsig\(\)](#)
- [pcntl\\_wstopsig\(\)](#)

# pcntl\_wexitstatus

pcntl\_wexitstatus -- Returns the return code of a terminated child

## Description

int **pcntl\_wexitstatus** ( int *\$status* )

Returns the return code of a terminated child. This function is only useful if [pcntl\\_wifexited\(\)](#) returned **TRUE**.

## Parameters

*status*

The *status* parameter is the status parameter supplied to a successful call to [pcntl\\_waitpid\(\)](#).

## Return Values

Returns the return code, as an integer.

## See Also

- [pcntl\\_waitpid\(\)](#)
- [pcntl\\_wifexited\(\)](#)

# pcntl\_wifexited

pcntl\_wifexited -- Checks if status code represents a normal exit

## Description

bool **pcntl\_wifexited** ( int *\$status* )

Checks whether the child status code represents a normal exit.

## Parameters

*status*

The *status* parameter is the status parameter supplied to a successful call to [pcntl\\_waitpid\(\)](#).

## Return Values

Returns **TRUE** if the child status code represents a normal exit, **FALSE** otherwise.

## See Also

- [pcntl\\_waitpid\(\)](#)
- [pcntl\\_wexitstatus\(\)](#)

# pcntl\_wifsignaled

pcntl\_wifsignaled -- Checks whether the status code represents a termination due to a signal

## Description

bool **pcntl\_wifsignaled** ( int *\$status* )

Checks whether the child process exited because of a signal which was not caught.

## Parameters

*status*

The *status* parameter is the status parameter supplied to a successful call to [pcntl\\_waitpid\(\)](#).

## Return Values

Returns **TRUE** if the child process exited because of a signal which was not caught, **FALSE** otherwise.

## See Also

- [pcntl\\_waitpid\(\)](#)
- [pcntl\\_signal\(\)](#)

# pcntl\_wifstopped

pcntl\_wifstopped -- Checks whether the child process is currently stopped

## Description

bool **pcntl\_wifstopped** ( int *\$status* )

Checks whether the child process which caused the return is currently stopped; this is only possible if the call to [pcntl\\_waitpid\(\)](#) was done using the option *WUNTRACED*.

## Parameters

*status*

The *status* parameter is the status parameter supplied to a successful call to [pcntl\\_waitpid\(\)](#).

## Return Values

Returns **TRUE** if the child process which caused the return is currently stopped, **FALSE** otherwise.

## See Also

- [pcntl\\_waitpid\(\)](#)



# pcntl\_wstopsig

pcntl\_wstopsig -- Returns the signal which caused the child to stop

## Description

int **pcntl\_wstopsig** ( int *\$status* )

Returns the number of the signal which caused the child to stop. This function is only useful if [pcntl\\_wifstopped\(\)](#) returned **TRUE**.

## Parameters

*status*

The *status* parameter is the status parameter supplied to a successful call to [pcntl\\_waitpid\(\)](#).

## Return Values

Returns the signal number.

## See Also

- [pcntl\\_waitpid\(\)](#)
- [pcntl\\_wifstopped\(\)](#)

# pcntl\_wtermsig

pcntl\_wtermsig -- Returns the signal which caused the child to terminate

## Description

int **pcntl\_wtermsig** ( int *\$status* )

Returns the number of the signal that caused the child process to terminate. This function is only useful if [pcntl\\_wifsignaled\(\)](#) returned **TRUE**.

## Parameters

*status*

The *status* parameter is the status parameter supplied to a successful call to [pcntl\\_waitpid\(\)](#).

## Return Values

Returns the signal number, as an integer.

## See Also

- [pcntl\\_waitpid\(\)](#)
- [pcntl\\_signal\(\)](#)
- [pcntl\\_wifsignaled\(\)](#)